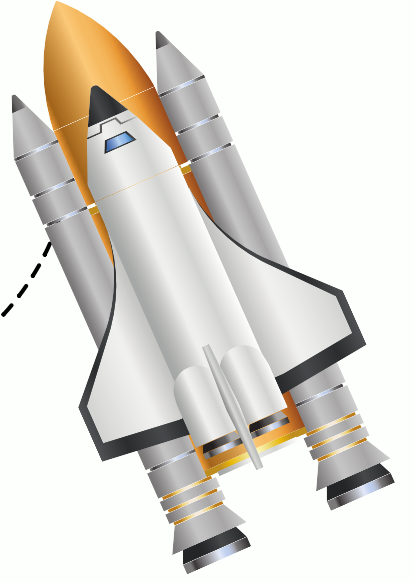


**Çizgileri birleřtirek Alper Gezeravcı'nın  
uzaya ıkmasına yardım eder misin?**



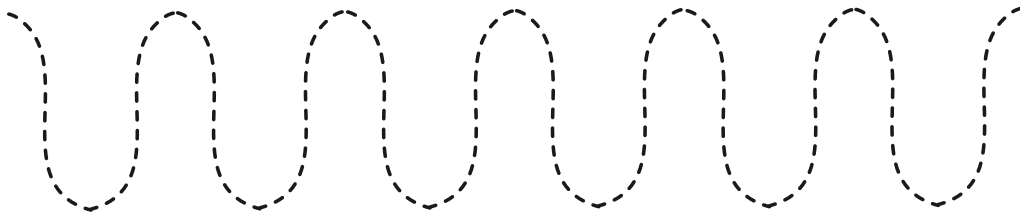
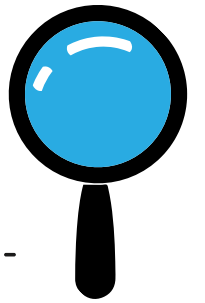
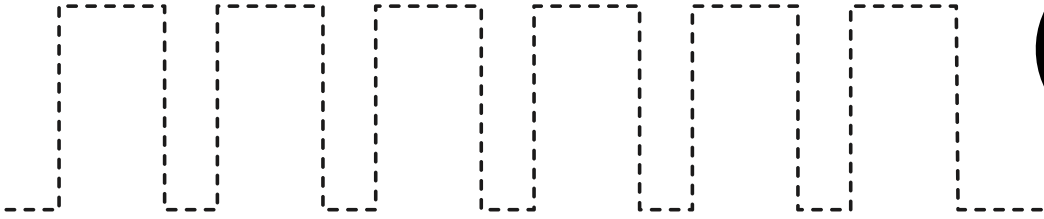
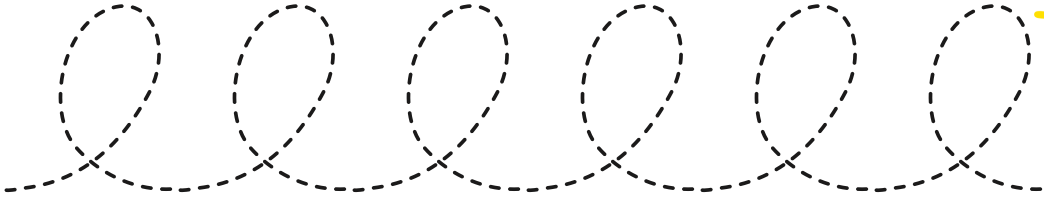


**Uzun çok acıkmış, yaprak sarmasına ulaşmak istiyor. Ona yardım eder misin?**



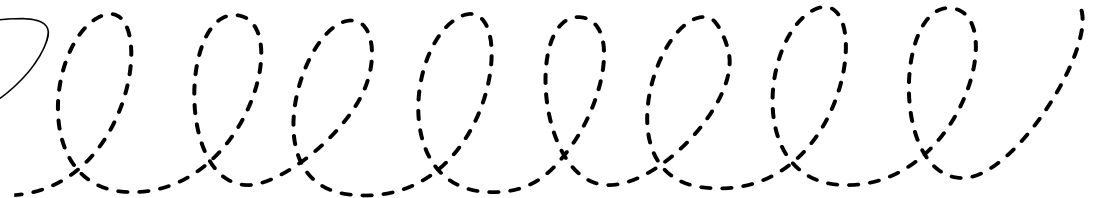
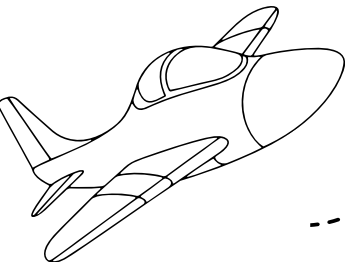
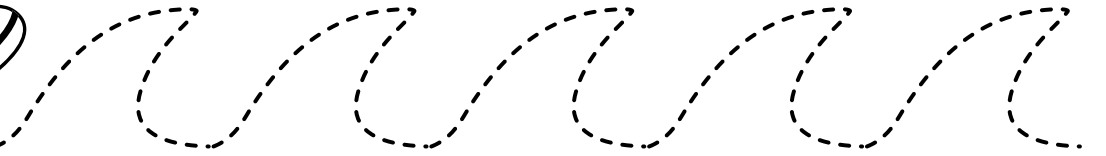
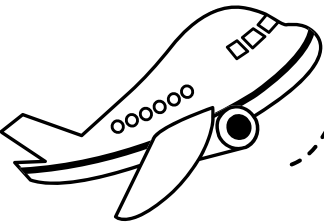
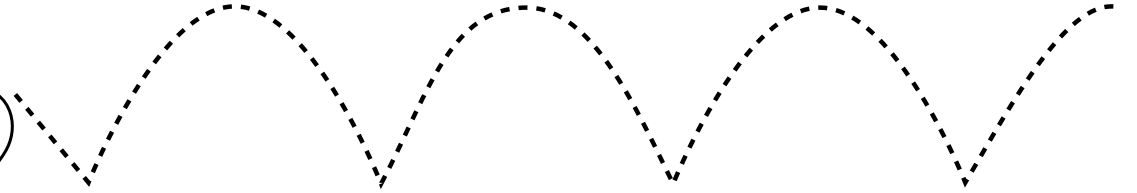
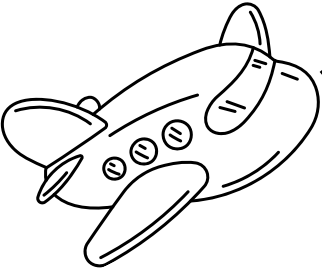
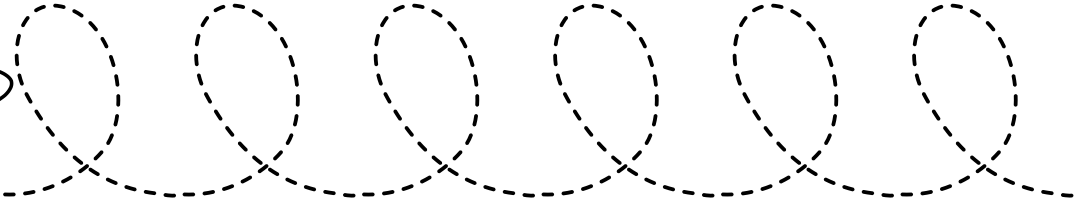
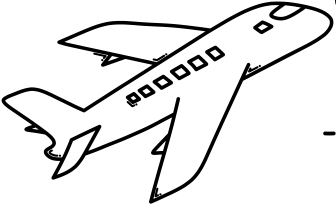
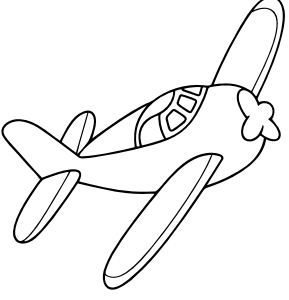
# RAFADAN TAYFA

Karakterlerin öne çıkan özelliklerini simgeleyen resimlerle birleştirelim. Daha sonra bu özellikler üzerine sınıfça sohbet edelim.



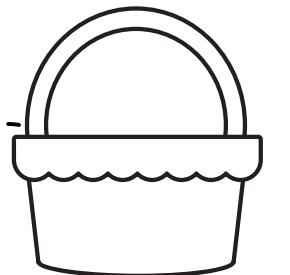
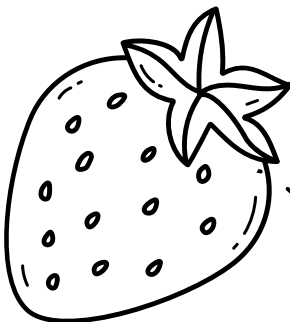
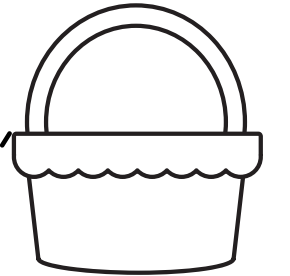
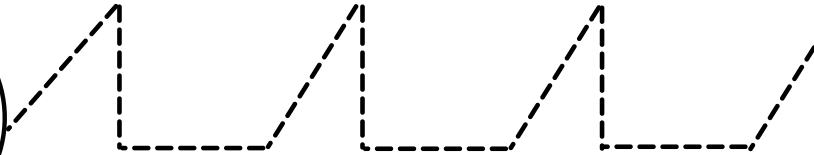
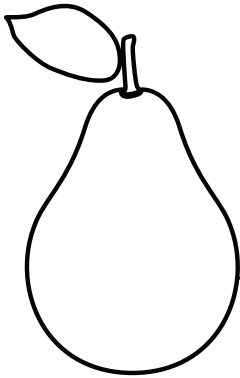
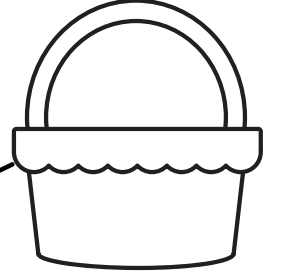
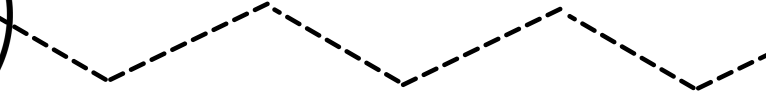
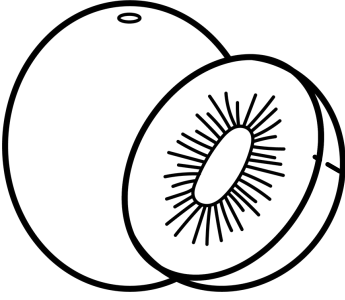
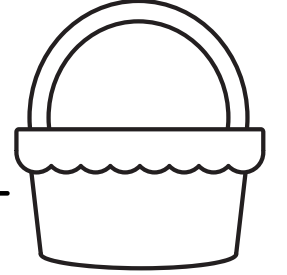
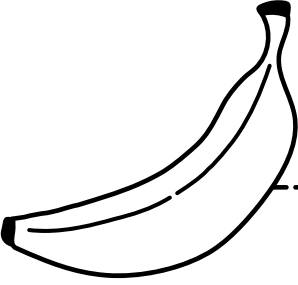
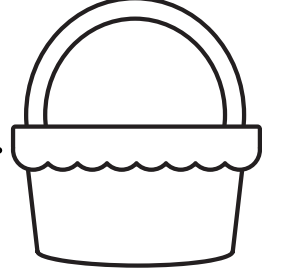
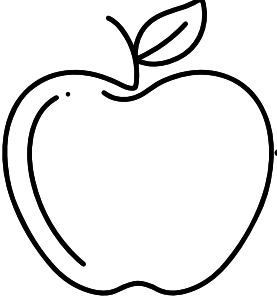
# ÇİZGİ ÇALIŞMALARI

Çizgilerin üzerinden gidelim.



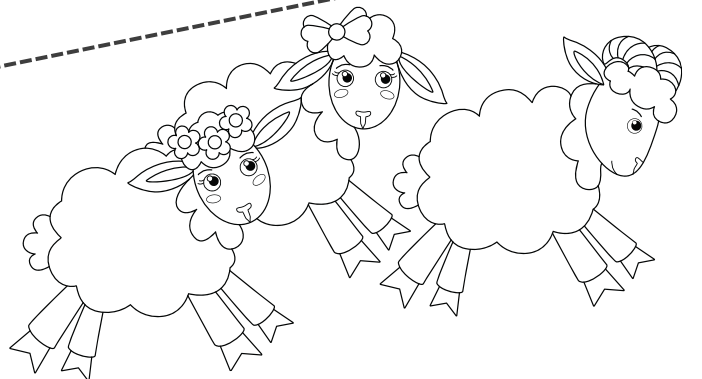
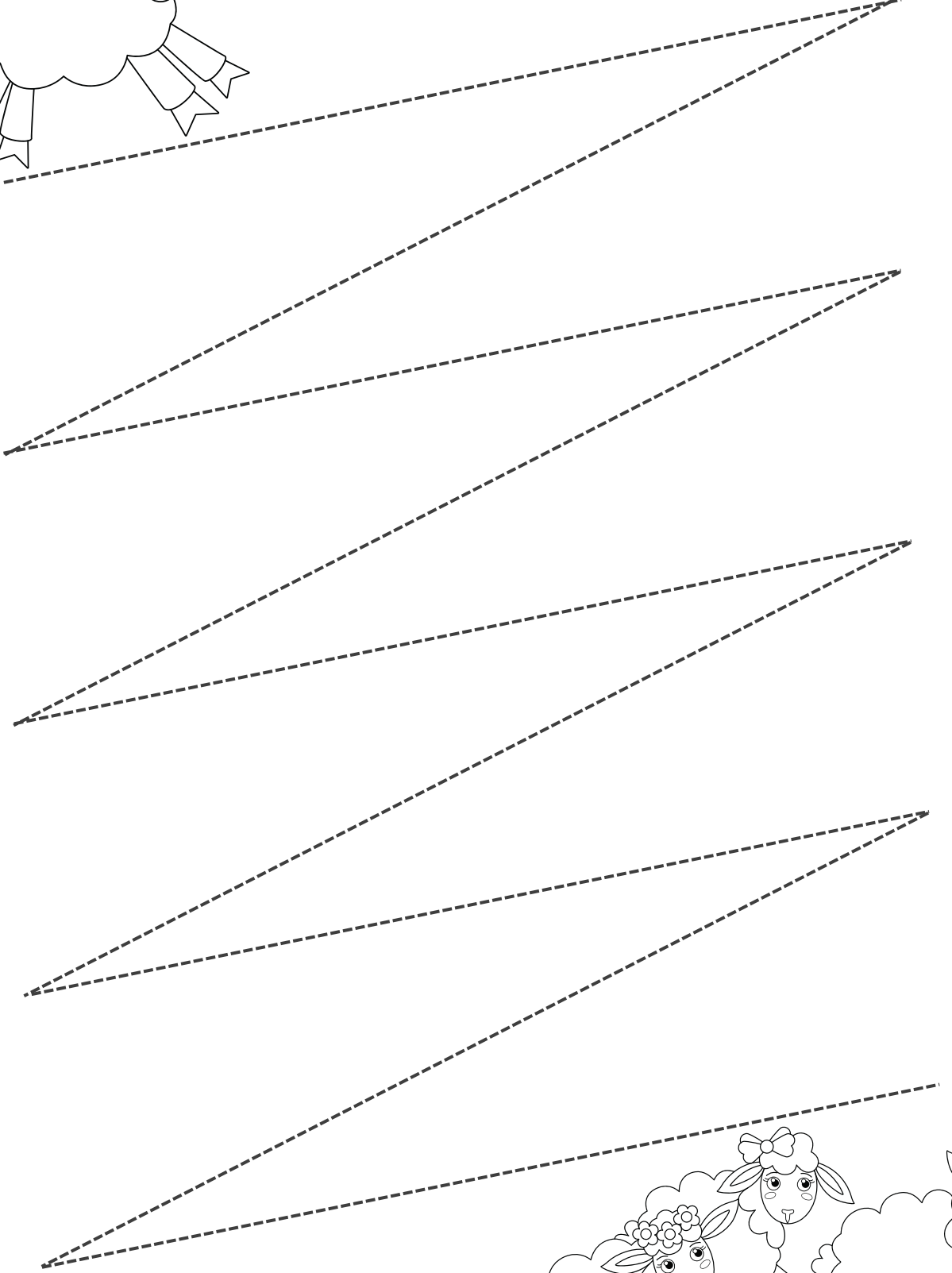
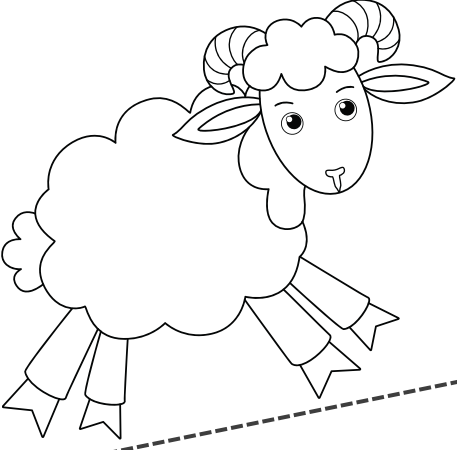
# ÇİZGİ ÇALIŞMASI

Meyvelerin sepetlere ulaşmasına yardım edelim. Daha sonra istediğimiz renklere boyayalım.  
(Muz her zaman sarı olmak zorunda değil) 😊



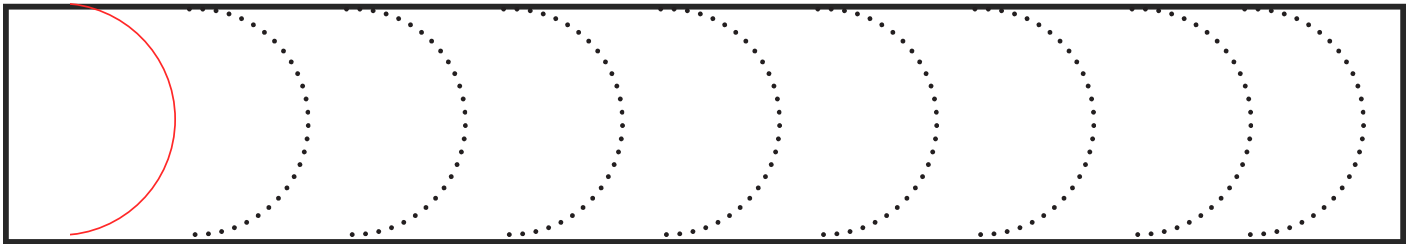
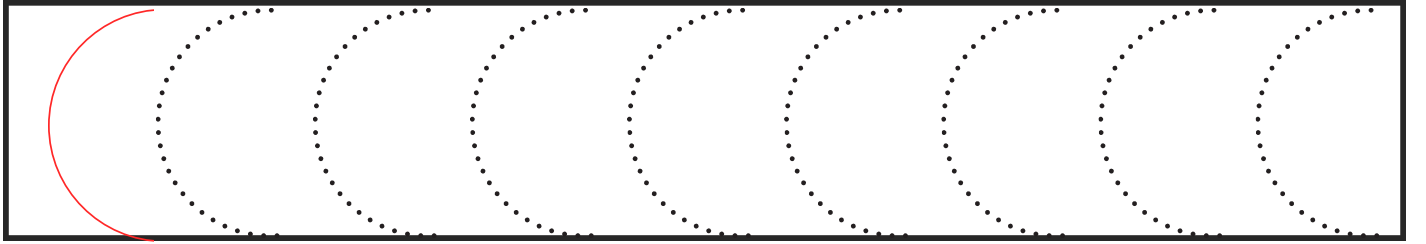
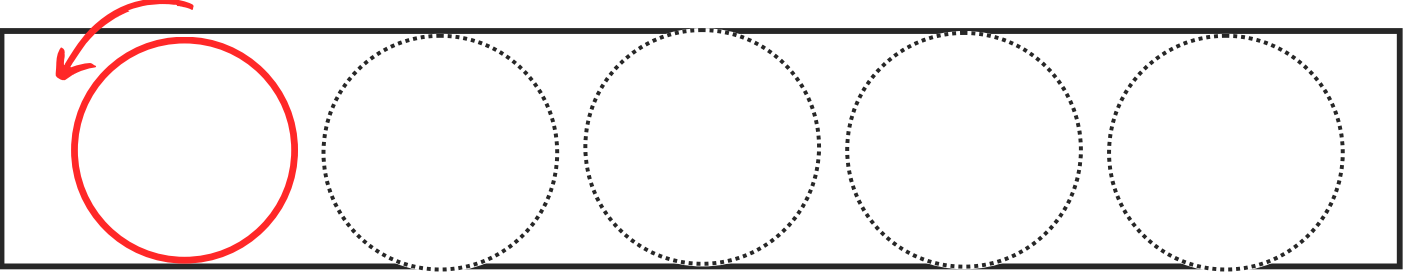
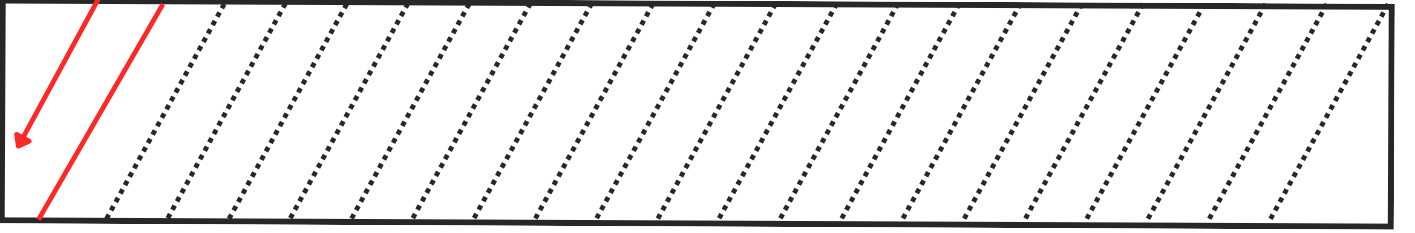
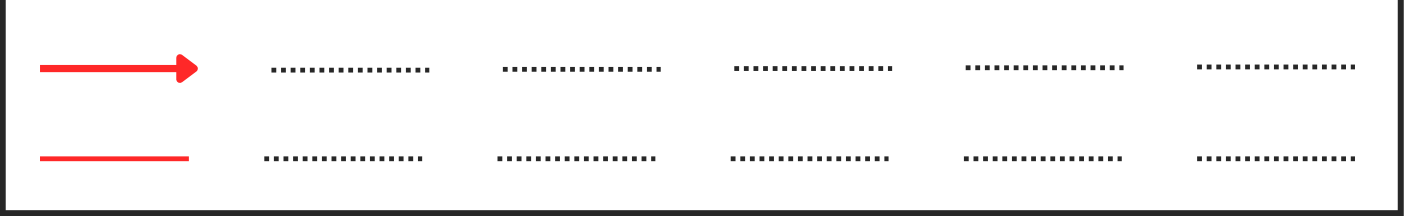
# BİRLEŞTİR BOYA

Koyun Odin sürüsünü kaybetmiş.  
Noktaları birleştirerek onu sürüsüne  
ulaştırır mısın?



# Çizgi Çalışmaları

Kırmızı çizgi ile gösterilen şekilde çizgileri tamamlayalım.



# Çizgi Çalışmaları

